14th ANNUAL WORKSHOP 2018

OPENSHMEM AND OFI: BETTER TOGETHER

James Dinan, David Ozog, and Kayla Seager

Intel Corporation

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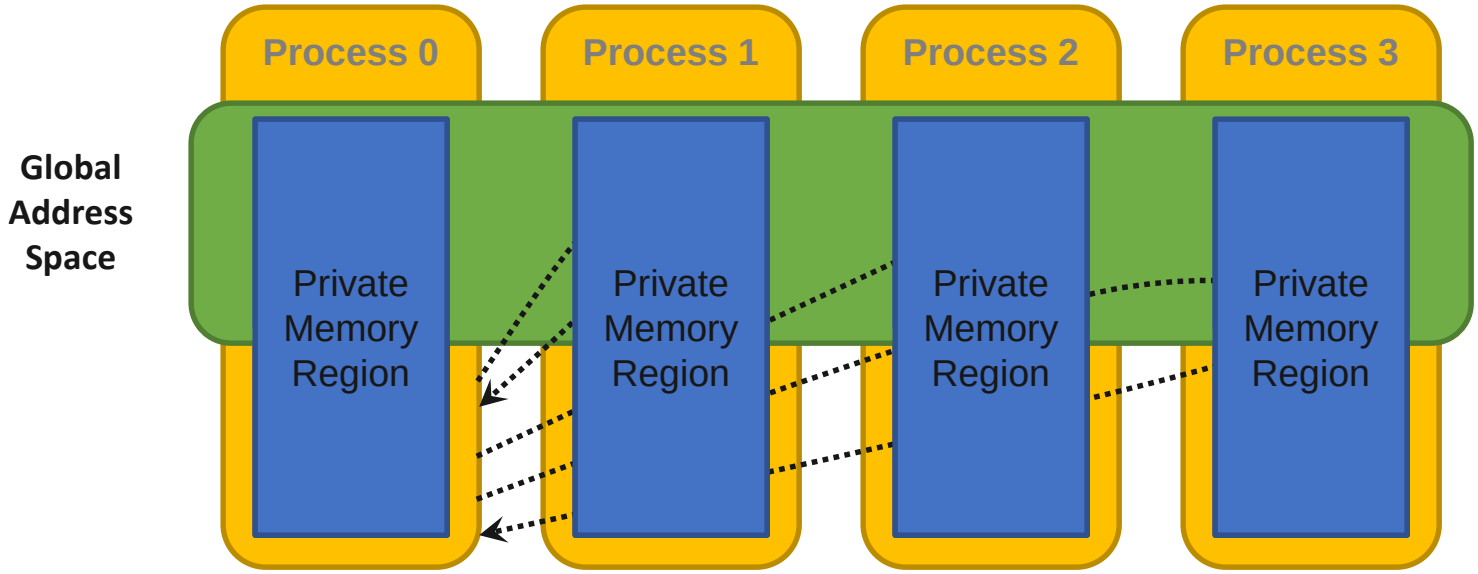
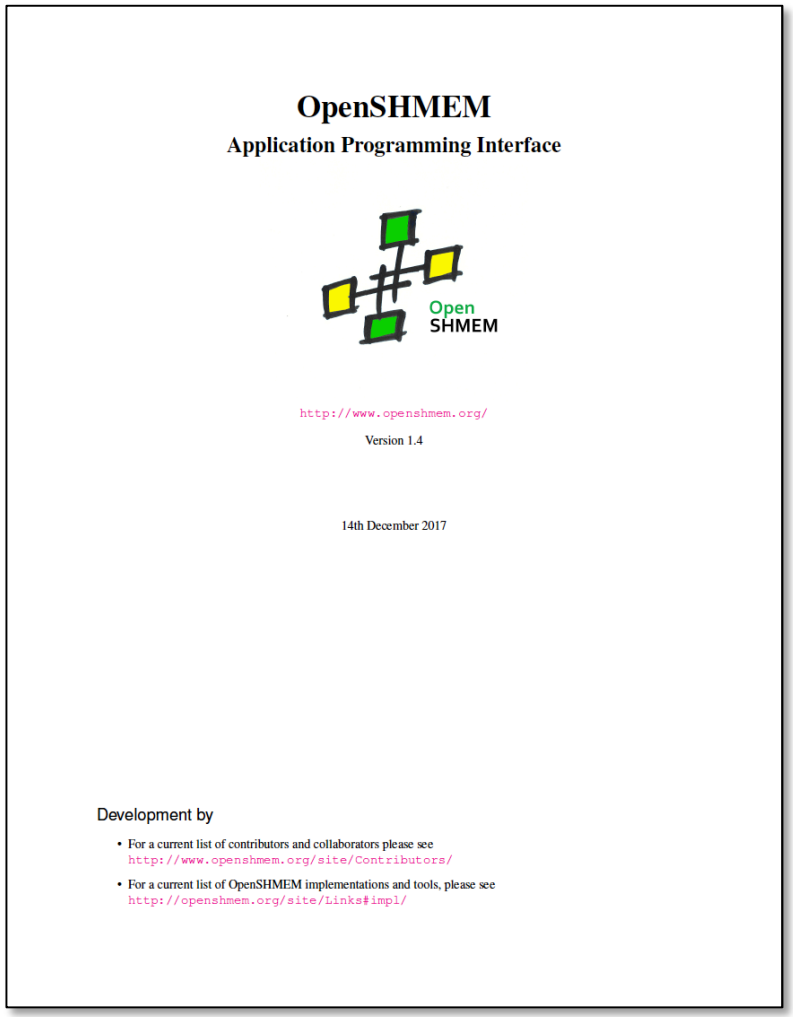
WHAT IS OPENSHMEM?



- **Open standard for SHMEM programming model**
- **Partitioned Global Address Space memory model, SPMD execution**
  - Part of the memory in a process is exposed for remote access
  - Asynchronous read (get), write (put), and atomic update operations
- **Fence (ordering), quiet (remote completion), barrier/wait (sync)**

OPENSHMEM 1.4

- **Specification ratified Dec. 14, 2017**
  - Thread safety
  - Communication management API (contexts)
  - Test, sync, calloc
  - Bitwise atomic operations
  - Updated C11 generic selection bindings
- **Committee actively working on 1.5**
  - Happy to have you join us!
- **Intel is engaged in the Sandia OpenSHMEM implementation effort**
  - SOS v1.4.1 release candidate out
  - Open source, supports OFI and Portals
  - Req.: FI_RMA, FI_ATOMICS, FI_EP_RDM
  - First open source implementation to support OpenSHMEM 1.3 and 1.4
  - https://github.com/Sandia-OpenSHMEM/SOS


OpenSHMEM

Application Programming Interface

Open SHMEM

http://www.openshmem.org/

Version 1.4

14th December 2017

Development by

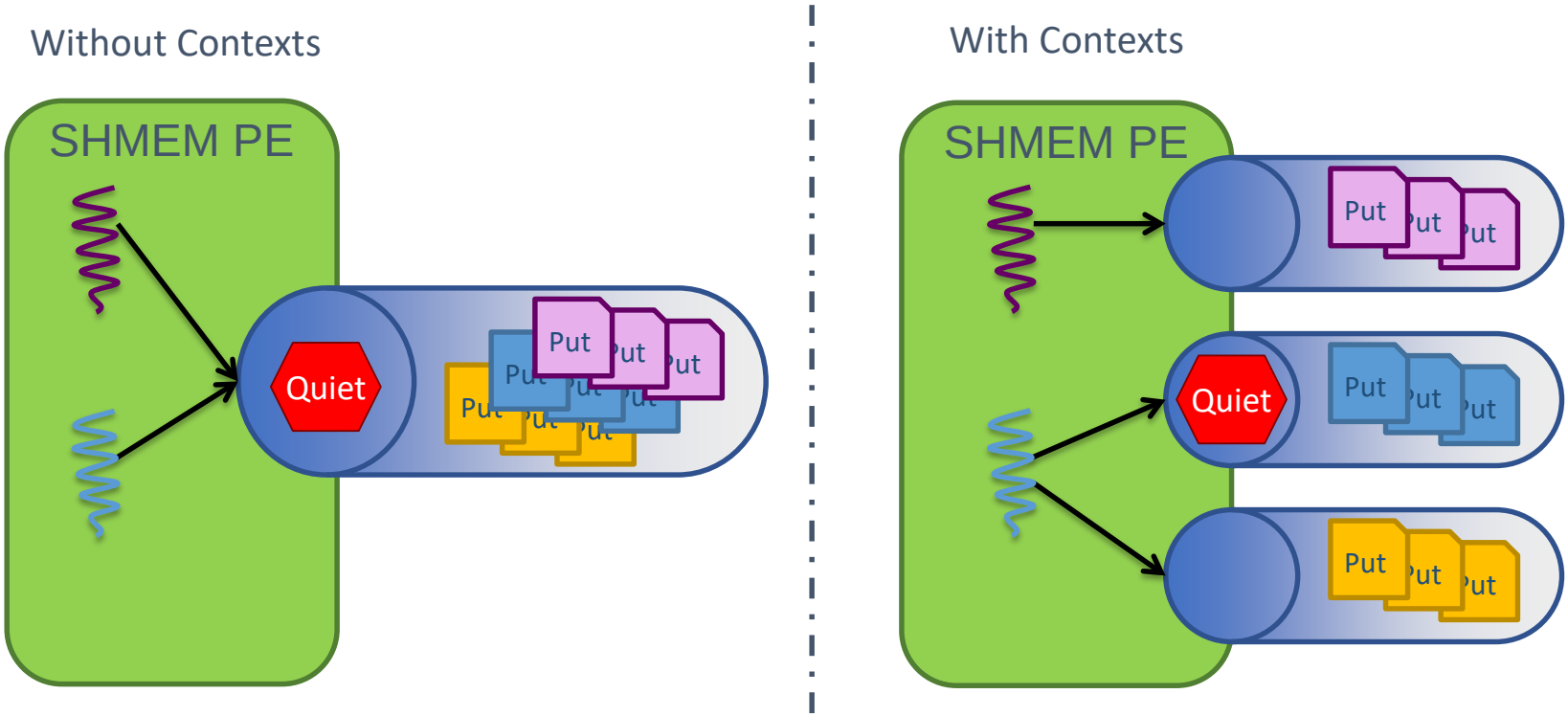
- For a current list of contributors and collaborators please see http://www.openshmem.org/site/Contributors/
- For a current list of OpenSHMEM implementations and tools, please see http://openshmem.org/site/Links#impl/

OPENSHMEM 1.4 THREAD SAFETY

```
int  shmem_init_thread(int requested, int *provided);
void shmem_query_thread(int *provided);
```

- **Defines semantics of threads and OpenSHMEM routines**
- **Threading level selected at initialization:**
  - SHMEM_THREAD_SINGLE: No threading
  - SHMEM_THREAD_FUNNELED: Master thread calls SHMEM API
  - SHMEM_THREAD_SERIALIZED: Any thread calls SHMEM API, but serialized
  - SHMEM_THREAD_MULTIPLE: Any thread calls SHMEM API, concurrently
- **Sandia OpenSHMEM supports FI_THREAD_SAFE and COMPLETION**
  - FI_THREAD_SAFE: SOS-level atomics, no mutexes
  - FI_THREAD_COMPLETION: SOS-level mutexes, but can be eliminated with user-provided hints

OPENSHMEM CONTEXTS: ISOLATION AND OVERLAP



- **Programmer chooses which operations are completed by quiet**
  - Control communication/computation overlap
  - Eliminate interference between threads

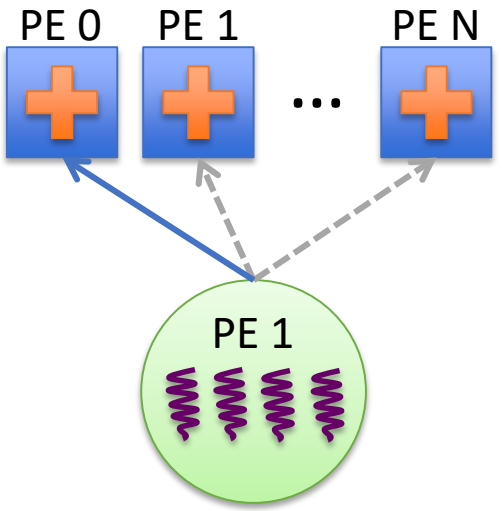
OPENSHMEM 1.4 CONTEXTS API

```
int  shmem_ctx_create(long options, shmem_ctx_t *ctx);
void shmem_ctx_destroy(shmem_ctx_t ctx);

void shmem_ctx_putmem(shmem_ctx_t ctx, void *dest,
                      const void *source, size_t nbytes, int pe);

void shmem_ctx_fence(shmem_ctx_t ctx);
void shmem_ctx_quiet(shmem_ctx_t ctx);
```

- **SHMEM_CTX_DEFAULT: Created during initialization**
  - Legacy SHMEM API operations are performed on the default context
- **Context options:**
  - **SHMEM_CTX_SERIALIZED:** The given context will not be used by multiple threads concurrently
  - **SHMEM_CTX_PRIVATE:** The given context will be used only by the thread that created it
- **Options enable thread synchronization optimizations**
  - Need a way to pass hints to OFI in FI_THREAD_SAFE mode to relax synchronization

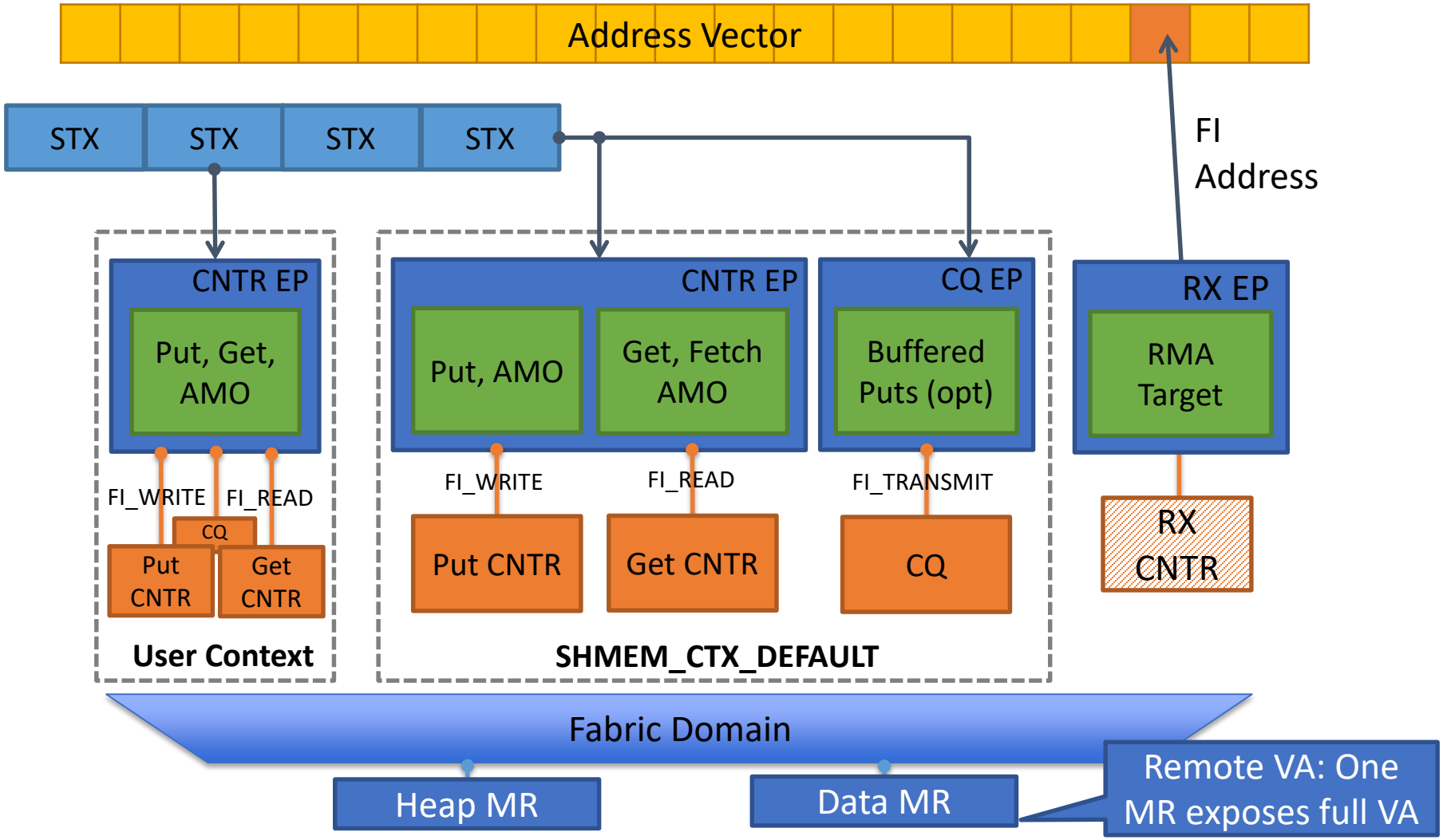
CONTEXTS AND THREADS EXAMPLE

```
long task_cntr = 0; /* Next task counter */

int main(int argc, char **argv) {
  long ntasks = 1024; /* Total tasks per PE */
  ...

#pragma omp parallel
  {
    shmem_ctx_t ctx;
    int task_pe = shmem_my_pe(), pes_done = 0;
    shmem_ctx_create(SHMEM_CTX_PRIVATE, &ctx);

    while (pes_done < npes) {
      long task = shmem_atomic_fetch_inc(ctx, &task_cntr, task_pe);
      while (task < ntasks) {
        /* Perform task (task_pe, task) */
        task = shmem_atomic_fetch_inc(ctx, &task_cntr, task_pe);
      }
      pes_done++;
      task_pe = (task_pe + 1) % shmem_n_pes();
    }

    shmem_ctx_destroy(ctx);
  } /* End parallel section */
}
```

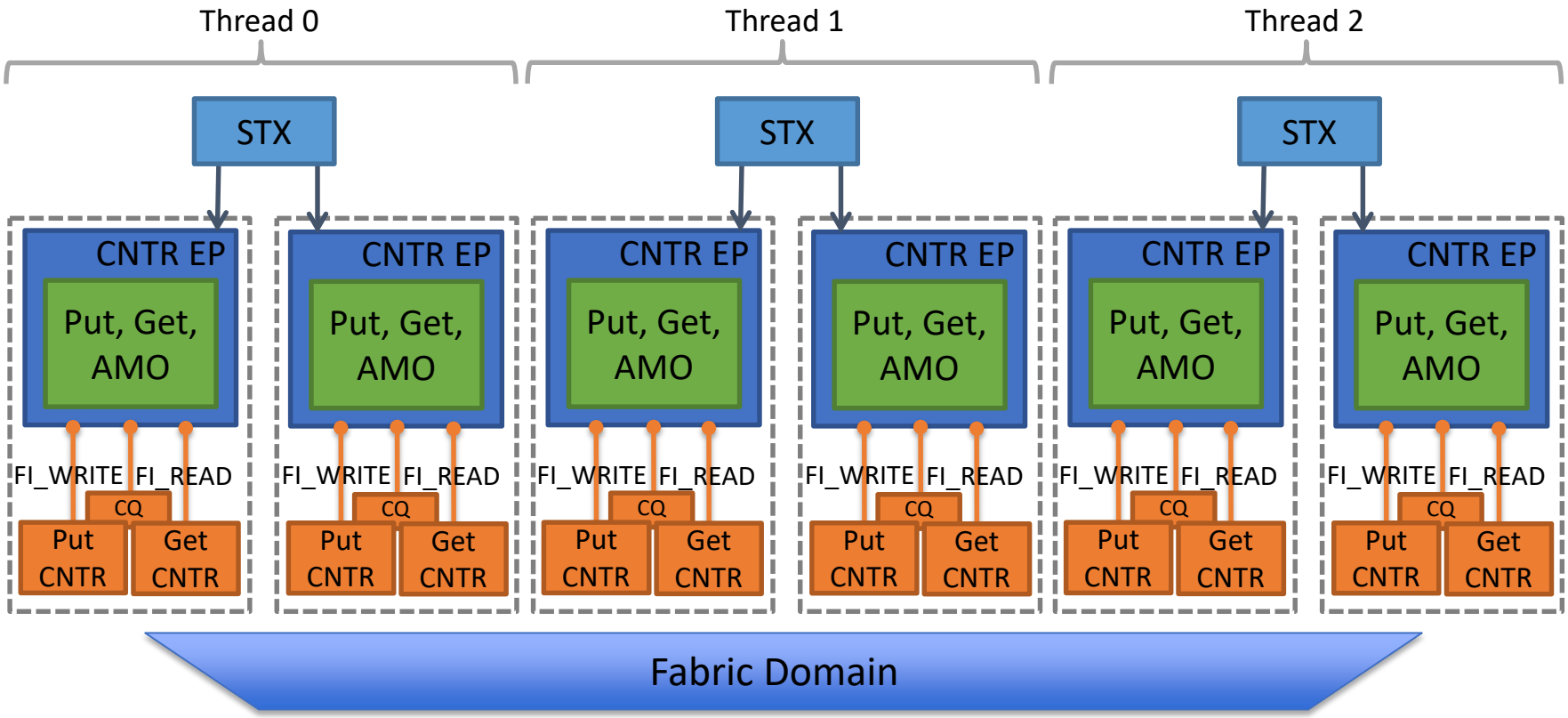


- **Dynamic load balancing**
  - Threads process local tasks
  - Proceed to help round-robin
- **Contexts isolate threads**
  - Fetch-inc completion waits on event counter
  - Threads share counter
  - Leads to interference

SOS 1.4.X OFI TRANSPORT ARCHITECTURE



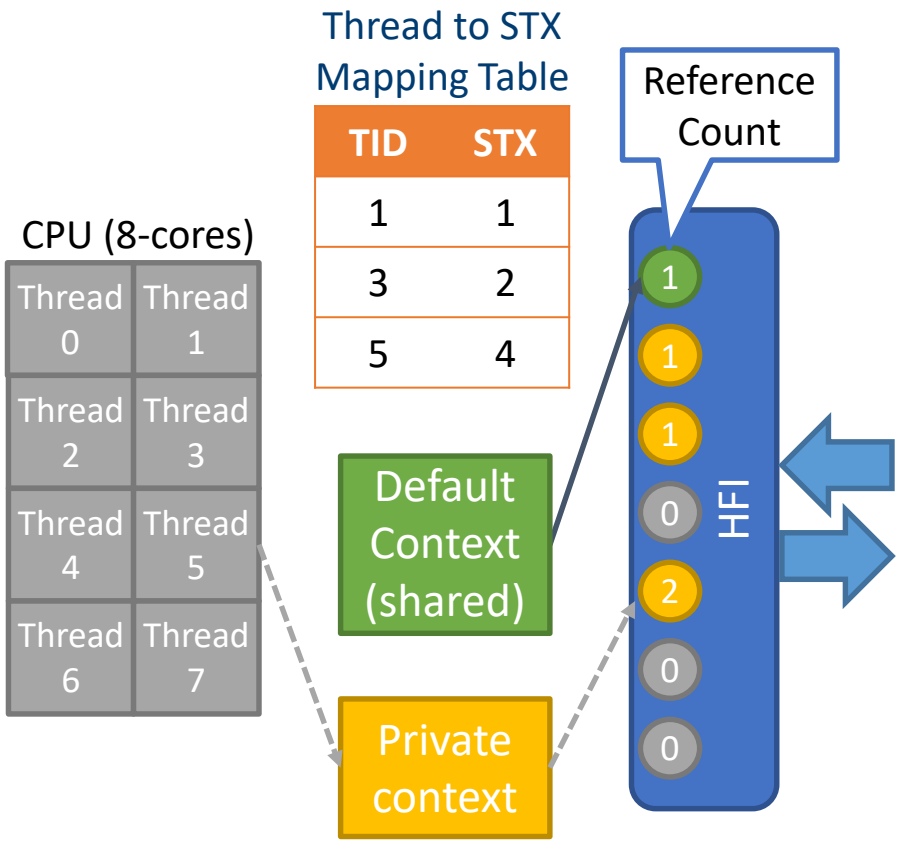
THREAD-AWARE RESOURCE PRIVATIZATION



- **Use shareable transmit context (STX)**
  - Leverage thread-context mapping hints to optimize STX assignment
  - Scalable endpoints TX resource is automatic, can't optimize for usage model

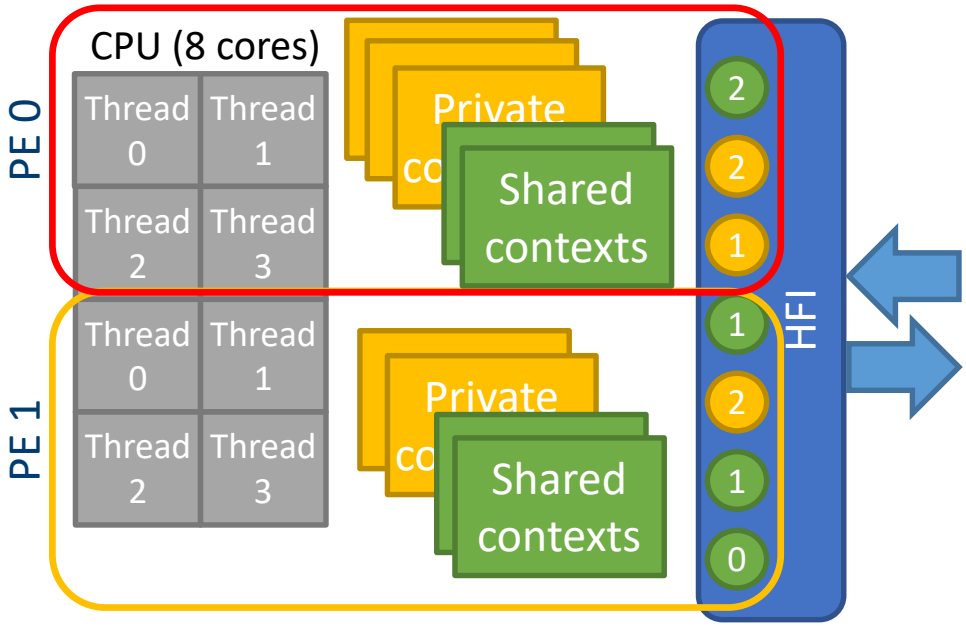
SHAREABLE TRANSMIT CONTEXT MANAGEMENT

- **STX allocator controls assignment of STX to contexts**
  - STXs are in shared, private, or free state
  - Default context is created first and claims 0th STX as shared
- **Private contexts**
  - Check TID-to-STX table for given thread
  - If no STX, attempt to allocate a private STX to the calling thread
  - If none available, treat as shared
- **Shared contexts**
  - Allocate according to policy: round-robin, random, least used, etc.
  - Set low water mark to favor private usage or disable private to favor sharing



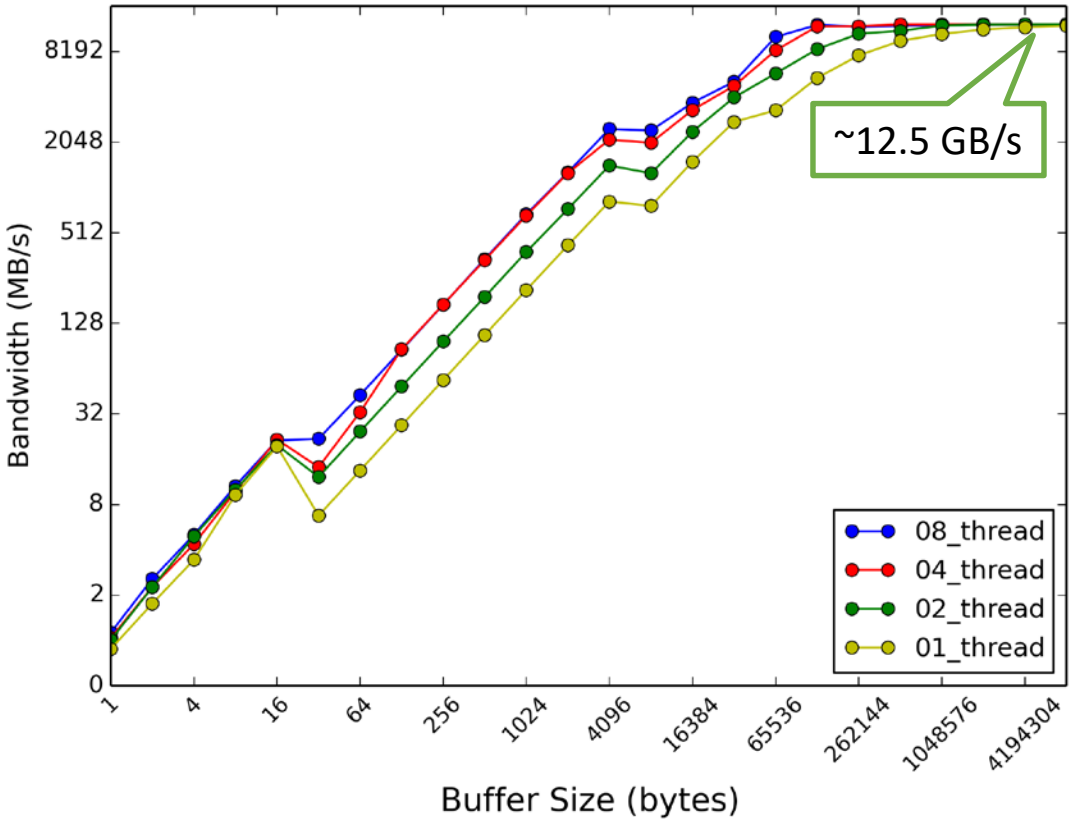
STX PARTITIONING

- **Multiple PEs per node**
  - Query maximum number of STX and automatically partition
  - Or manually Set maximum STX per PE: SHMEM_OFI_STX_MAX
- **OpenSHMEM threading introduces new and interesting resource management challenges**
  - Exposes threads to middleware enabling optimizations
  - Good solutions critical for realizing full performance potential

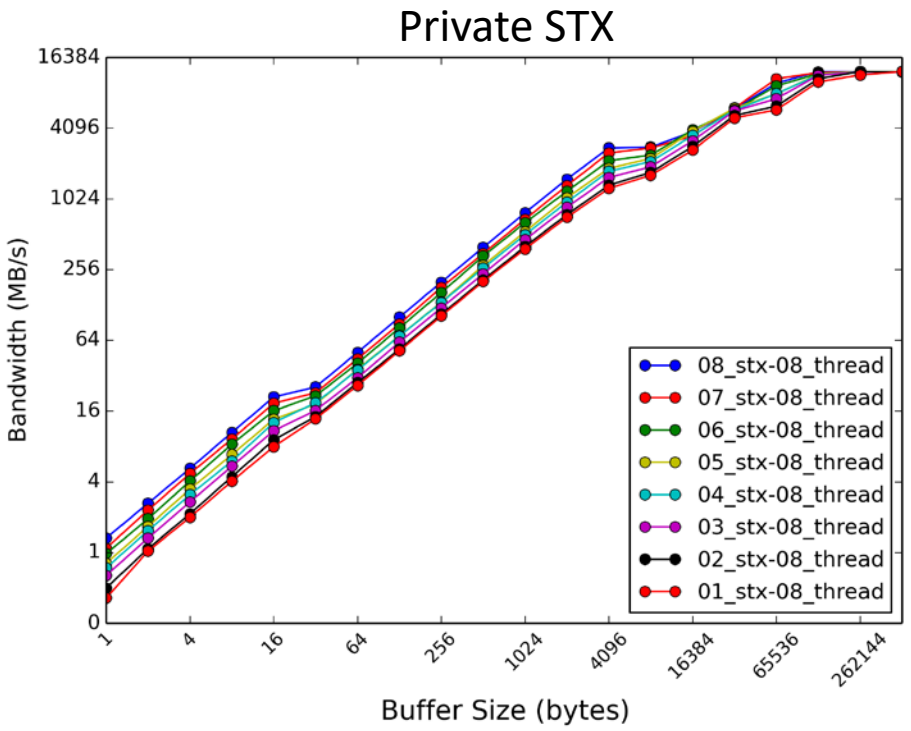


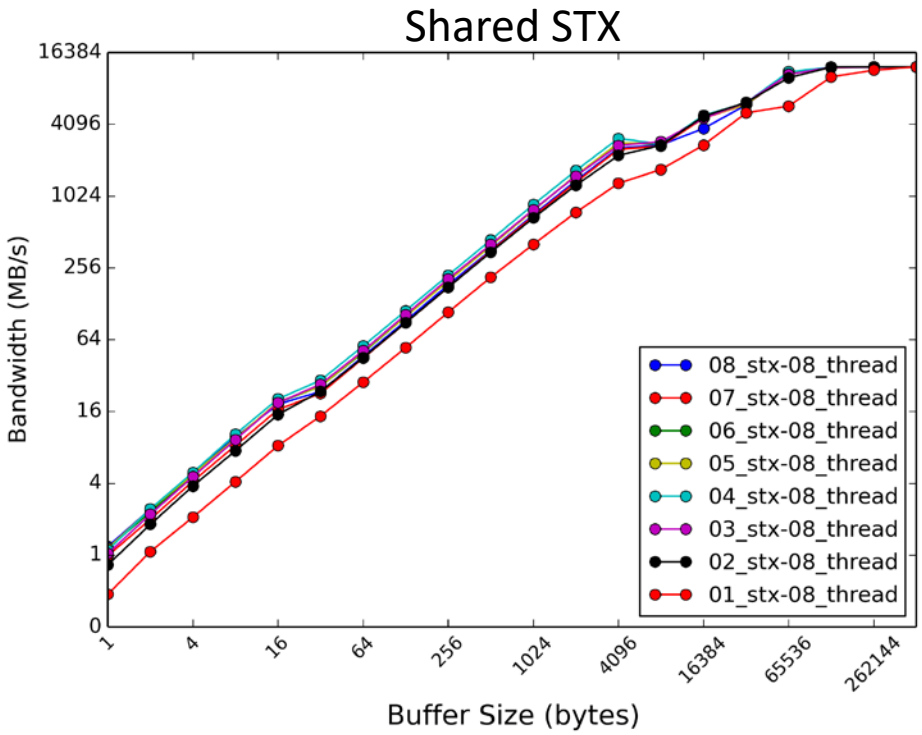
BLOCKING PUT BANDWIDTH

- **Early results subject to change**
- **Multithreaded point-to-point unidirectional bandwidth test**
  - Each thread has a separate context
- **Two nodes, 1 PE per node:**
  - Dual socket Intel® Xeon® CPU E5-2699 v3 (Haswell) 2.30GHz
    - 18 cores, 36 threads
  - Intel® Omni-Path Architecture
  - Nodes connected via single switch
  - 64 GB RAM
  - Libfabric v1.6.0, PSM2 provider
  - CentOS* Linux release 7.3.1611
- **Sandia OpenSHMEM v1.4.1rc1**
  - Manual progress and thread completion support enabled



COMPARISON OF STX ALLOCATION POLICIES





- **Experiment: 8 threads per PE, increase STX from 1 to 8**
  - Always at least one shared STX (default context); how we assign the rest?
  - E.g., Private @2 STX, 1 private, 7 threads 1 STX. Shared @2 STX, 8 threads share 2 STX.
- **Application usage model determines best method for using available resources**

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THANK YOU

James Dinan

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