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13th ANNUAL WORKSHOP 2017

VALIDATING ROCEV2 IN THE CLOUD DATACENTER

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[March 31, 2017]

AGENDA

- **RoCEv2 overview and requirements background**
- **Validation objectives; environment description**
- **Testing methodology (work in progress), preliminary findings, lessons learned**
- **Configuration challenges**
- **Debugging challenges**
- **Standardization areas, observability tools, DCBX extensions, Netconf/YANG/XML based configuration models**

ROCE OVERVIEW

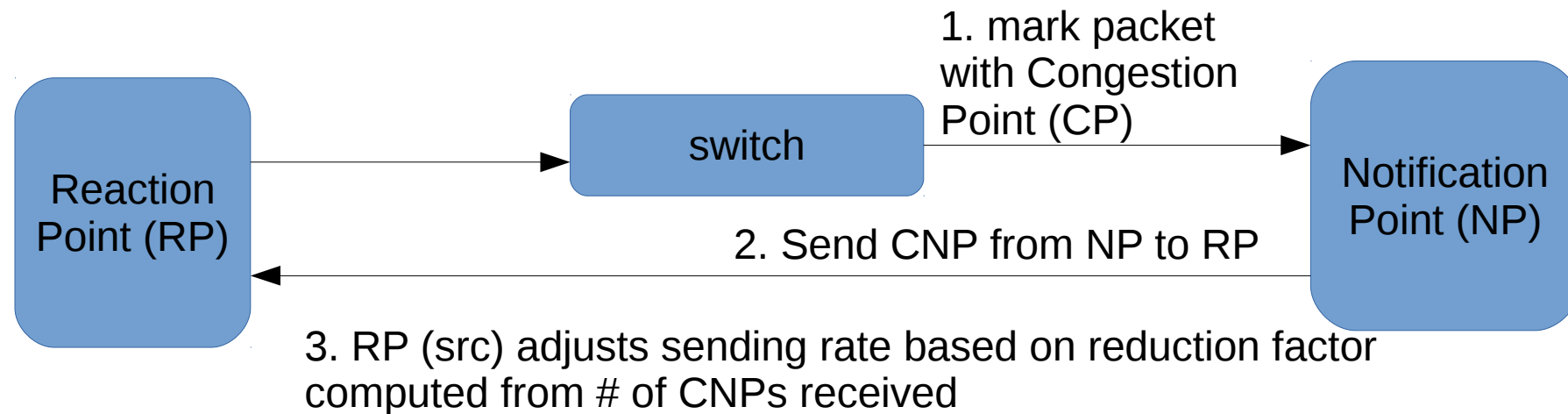
- **Datacenters are commonly built with commodity ethernet switches/NICs using TCP/IP**
- **RoCEv2 allows applications to tunnel IB frames over UDP/IP, and obtain benefits of RDMA over commodity ethernet.**
- **RDMA needs a lossless network: no packet loss due to buffer overflow at switches**
- **RoCEv2 environments achieve this through ethernet Priority based Pause Flow Control (IEEE 802.1qbb)**
 - RDMA traffic is assigned a unique priority
 - end-hosts and switches are configured to treat that priority as a lossless class
 - If the switch sees impending packet drop for a lossless class, it sends a PFC frame for that priority to flow-control sender
- **Priority based PFC only pauses the congested priority; it avoids the head-of-line blocking with the older IEEE 802.3X based PFC, where all flows were blocked when one flow congested the link**

CONSTRAINTS OF PFC

- **Known constraints with priority based PFC in the datacenter, e.g., see <https://www.microsoft.com/en-us/research/publication/rdma-commodity-ethernet-scale/>**
 - PFC works hop-by-hop, so there is a propagation delay if there are multiple hops between src and destination
 - Livelock seen for BUM (broadcast/unknown-unicast/multicast) traffic: many cloud operators are therefore reluctant to enable PFC in the CLOS
- **To mitigate some of these effects, flow-based congestion management is possible via DCQCN (Datacenter QCN) . DCQCN is similar to ECN used for TCP/IP networks**
- **DCQCN allows the sender to react to queue-lengths at intermediate senders, and flow-control the sending rate, reducing the number of PFC pause frames**
- **PFC pause frames are still the last line of defense, but in most cases, DCQCN adjusts the flow rate to existing traffic congestion.**

DCQCN OVERVIEW

- **Quantized Congestion Notification (QCN) enables flow-level congestion at L2**
 - Flows are defined using src/dst mac address and the flow-id field
 - Switch computes congestion metric (based on instantaneous queue size) and sends feedback to the source of the arriving packet
 - Source uses feedback to adjust sending rate
- **DCQCN extends this for IP routed networks (L3) and builds on ECN mechanisms used for TCP/IP (RFC 3168, DCTCP)**



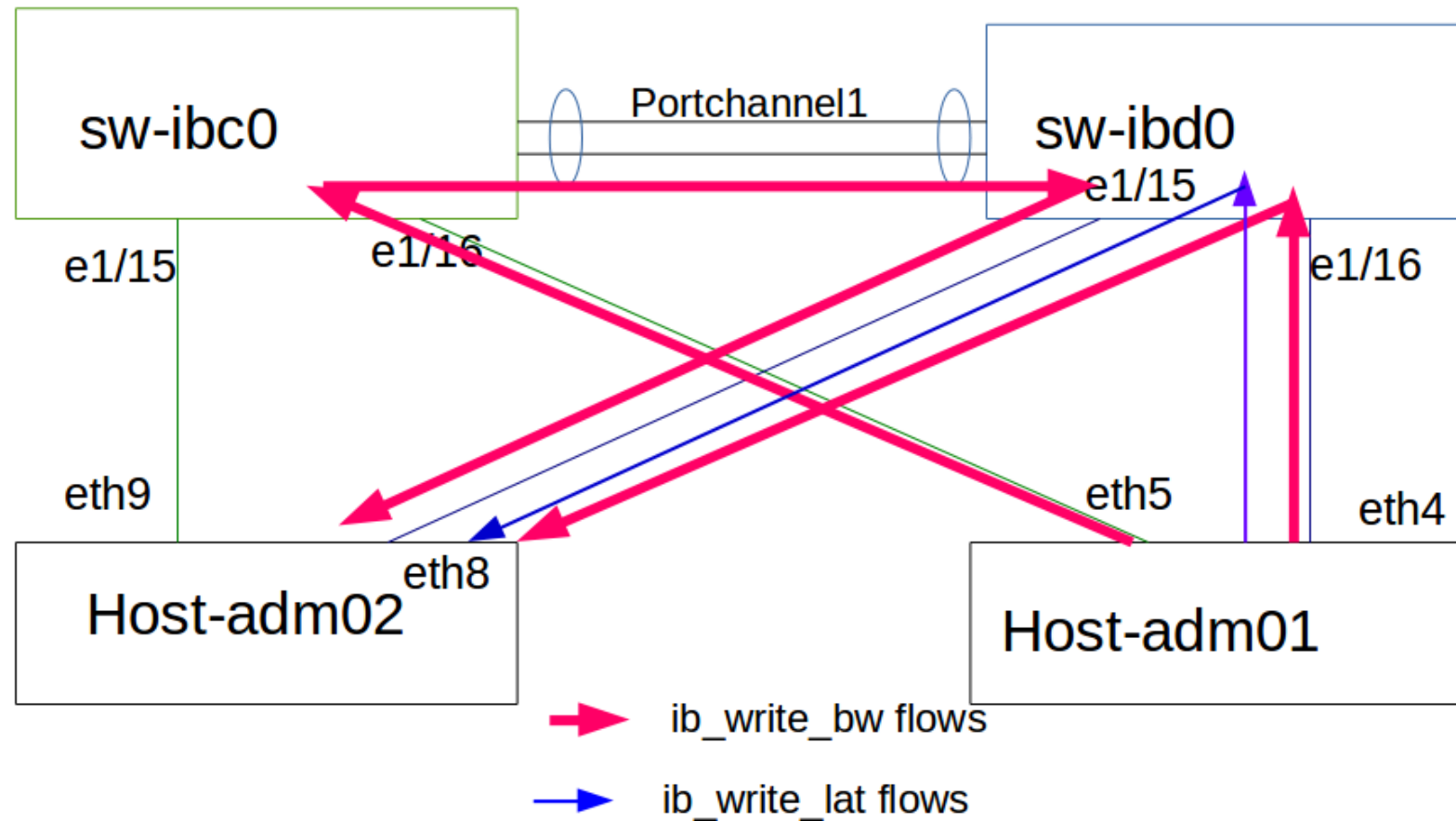
OBJECTIVES OF VALIDATION

- **RoCEv2 is standardized, so should have interoperability between vendors**
- **When transitioning from RDMA-IB to RoCE, need to figure out how to provision the system: set up PFC, ECN, virtual lanes so that RDMA semantics expected by the application are available in RoCE.**
- **Objectives:**
 - validate ease-of-use, perf profiles, configuration management, monitoring/observability in RoCE
 - Identify any areas where interoperability/standardization needs improvement in RoCE

ENVIRONMENT DESCRIPTION

- **End systems: MOFED with Connect-X4 NICs**
- **Switches: MLNX-OS (Spectrum)**
- **Testing methodology: basic validation**
 - **ib_tools**: all permutations of b/w and latency testing for `ib_read`, `ib_write`, `ib-send` were done. With a single qpair, ensure that B/W is between 92-96 Gbps. Latency (with a single switch between the `ib src/dst`) is about 3-4 μ secs
 - Verification of UDP header: src port selection based on qpair number, VLAN header verification for various choices of user-priority
 - VLAN-based, vs DSCP-based, priority marking of packets. Verification of CNP generation
- **Advanced validation in progress: permutations with varying flow-types, varying priorities. Behavior under congestion, resilience to impending buffer-overflow, graceful recovery from link/path failure.**

BENEFIT OF PRIORITY BASED PFC: TWO-PORT → ONE-PORT TEST



RESULTS OF TWO-PORT → ONE-PORT TEST

- **Three cases were examined:**
 - When `ib_write_lat` was running without any other competing flows (baseline)
 - `ib_write_lat` and `ib_write_bw` flows running at the same priority (4)
 - `ib_write_lat` at a different prio (3) than `ib_write_bw`
- **Experiments were done both with, and without, ECN enabled at the switches**
- **Objective: investigate the effect of head-of-line blocking on the `ib_write_lat` flow**
- **Reported `ib_write_lat` latency**
 - **Baseline latency was 3.22 microseconds**

Priority used for flows: (<code>ib_write_lat</code> , <code>ib_write_bw</code>)	ECN enabled on switches	ECN disabled on switch
(4, 4)	5.67 μ secs	15.48 μ secs
(3, 4)	4.28 μ secs	5.64 μ secs

- **Conclusions:**
 - Priority based PFC helps reduce HOLB-delays for the `ib_write_lat` flow
 - ECN significantly helps mitigate latency degradation within a given priority

SIGNIFICANCE OF DCQCN

- Experiments show that ECN is very important for managing congestion gracefully, without having to fall back to PFC
- DCQCN needs standardization across vendors to ensure interoperability
- DCTCP/DCQCN is based on the assumption that ECN is based on instantaneous queue occupancy. RFC 3168 is based on the assumption that ECN is based on average queue occupancy
 - RFC 3168 based flow control at the sender is much more conservative and targets long internet paths in a wide-area network. Faster convergence than DCTCP
 - DCTCP assumes that the flows are microbursts, with little statistical multiplexing: a single flow can dominate a given path. Can achieve both high throughput and low delay, but slower convergence time [<https://people.csail.mit.edu/alizadeh/papers/dctcp-sigcomm10.pdf>]
 - Need some BCP guidance for different RoCE traffic patterns needed in this space.
 - Standardized tunables to administratively manage algorithms for reaction to CNP

TROUBLE SHOOTING THE DATAPATH

- **Tcpdump is typically used in ethernet fabric for packet-level monitoring: works well to diagnose congestion issues for TCP.**
- **Can enable packet sniffing and have copies of data packets punted to the host stack (tcpdump)**
 - This was useful for checking UDP header and detecting a bug in udp source port selection
- **But RDMA poses challenge for packet-level monitoring: perf penalty for punting a copy of the packet to the host stack is usually very high.**
- **Control plane packets (Pause frames, CNP) are not passed up to tcpdump, vendor-specific hardware counters need to be relied upon**
 - Useful stats: # of pause/ECN frames, interval between pause/ECN generation, packet drops at ingress/egress queues, bytes and packets sent/received per port/priority

CONFIGURATION/OBSERVABILITY CHALLENGES

- **Switch config: PFC/QoS, buffer provisioning, Priority Groups, Traffic Class**
 - Per-port PFC/DCBX/ECN config, reserved/shared buffer allocation
- **Host config: enable/disable RoCEv2, PFC, DCQCN config**
- **Some vendors provide a rich feature-set for buffer management and managing priority based PFC and priority groups e.g.,**
 - <https://community.mellanox.com/docs/DOC-2558>
 - <https://community.mellanox.com/docs/DOC-2673>
- **Optimal parameters for provisioning buffers are not intuitive**
- **Complexity of the rich feature set means there is a steep learning curve for the system administrator. Easy to make a mistake in config, resulting in perf anomalies that are hard to debug**
- **some automatic configuration of PFC parameters for RoCEv2 possible via DCBX**

PROTOCOLS FOR NETWORK TOPOLOGY DISCOVERY

- In Infiniband based networks, the Subnet Manager configures all the ports, endpoints.
- No analogous centralized configuration manager in RoCE.
- DCBX (Data Center Bridging Capability Exchange Protocol), aka IEEE 802.1qaz, allows some automatic configuration of PFC parameters for RoCEv2
- DCBX builds on top of LLDP (Link Layer Discovery Protocol), which is an IEEE L2 ethernet protocol for devices to advertise their identity, capabilities, neighbors and L2/L3 addresses to directly connected peers
- LLDP is frequently used to build the network topology graph.

WHAT IS DCBX?

- **DCBX extensions to LLDP are defined by IEEE 802.1qaz. Adds TLV extensions to LLDP to share info about PFC related parameters**
- **Allows a node to do the following**
 - Peer capability discovery (PG, PFC)
 - Feature misconfiguration detection
 - Optional modification to local configuration based on config advertised by peer
- **Spectrum supported TLVs (per-port):**
 - PFC (Priority Classes and Priority Groups config),
 - AP (Application Priority),
 - Traffic shaping TLVs: ETS-Config, ETS-Recommended

CENTRALIZED CONFIGURATION MANAGEMENT

- **DCBX allows a configuration monitoring entity to sniff for LLDP packets and figure out the configuration of directly connected peers.**
 - LLDP packets are sent at intervals of TxDelay (recommended default 30s) with fast updates as defined by IEEE 802.1 qbb when the local config changes.
- **For switches and hosts that are not directly connected, a centralized configuration management system would do the following:**
 - pull RDMA state information (ECN stats, Pause counters, Pause generation intervals, RDMA bytes/packets I/O stats, buffer status) via XML
 - Push configuration state to the nodes in the datacenter
- **Typically done using Netconf/YANG for Internet Protocols**
 - Controller would push/pull config information in XML. The netconf server at the target would translate the XML to native vendor-proprietary syntax

FUTURE WORK

- **Ongoing: performance evaluation for complex multi-flow cases, HA validation when routed path changes**
- **DCBX scaling and interoperability evaluation- reduce the amount of static/manual configuration in the datacenter**
- **RoCE standardization areas:**
 - DCQCN as a standard?
 - Netconf/YANG models to allow centralized RoCE configuration management from a controller?



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THANK YOU

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